

# Tell the guide what you need

Keep this page private | Choose one visitor silently

## 1. Choose a visitor

Do not tell the guide the letter. Answer their questions about what you need. The guide has the place information; you do not need to invent it.

### A. A meal before leaving

You have **60 minutes in total and up to £6**. You want a meal. You are happy to eat outdoors if it is dry.

### B. A short indoor meal

You have **45 minutes in total and up to £10**. You want a meal and need to stay indoors.

### C. Learn about the town

You have **60 minutes in total and no money to spend**. You are interested in local history and want an indoor visit. You do not need a meal.

## 2. Ask about the recommendation

Listen. Ask one or two useful questions about missing details. Follow the answer. Ask again if something is unclear.

**Possible questions:** How long does that take?

Does that include walking back? How much is the meal?

Is it indoors? Do I need to book?

**Check:** So, ... takes ... and costs ...? Have I understood?

**Decide:** That works for me because ... / That would not work because ...

## 3. Check the plan, then swap

Say which place you would choose and why. Check one time or cost with the guide. You may reject a recommendation if it does not fit your needs. Then swap pages and roles; choose a different visitor.

My visitor: \_\_\_\_\_ Place: \_\_\_\_\_

Time and cost I understood: \_\_\_\_\_

A useful question I asked: \_\_\_\_\_

After feedback, your teacher will give you a new visitor. Try with less help if you are ready; ask for support if you need it.