

A message about Saturday

A2-B1 | Adults and teens | Listen, check and make a new plan

Useful language

Let's + verb suggests a plan: Let's meet at my flat instead.

Could you + verb? asks politely: Could you bring a game?

Did you say...? checks a detail: Did you say three?

That works for me means the plan is suitable.

1. Choose the words. Check before you speak.

- a. Let's meet / meeting indoors. b. Could you bring / brings a game?
c. Did you say / said three? d. That work / works for me.

2. Predict. Then listen for the main message.

Alex receives a voicemail from Sam about Saturday. What might change?

Choose the best summary after listening:

A. Sam cancels Saturday completely. B. Sam changes the plan and asks Alex to confirm. C. Sam invites Alex to a restaurant.

3. Listen again. Write short notes.

Read the questions first. Compare afterwards. Ask for a replay if you need one.

1. Where will they meet now?

2. What time should Alex arrive?

3. What should Alex bring?

4. Who cannot come? Who is joining?

5. Where should Alex get off the bus?

6. By when should Alex reply?

4. True or false? Correct the false ones.

- a. They move indoors because rain is forecast.
b. Alex needs to bring sandwiches. c. Lee eats meat.

My correction: _____

Ask your partner: What is Sam's new plan? What do you think of it?

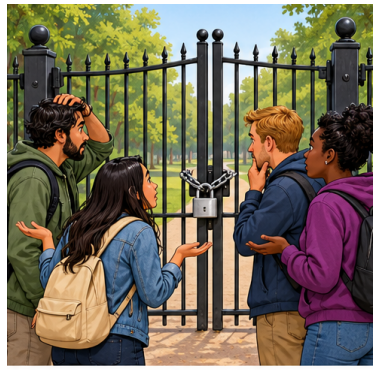
Rescue Saturday!

A guessing and planning game | Work in pairs | No timer needed

The plan: Meet in the park on Saturday at two, bring lunch and play a game.
But something has gone wrong...



1. Heavy rain



2. The park is closed



3. The bus has broken down



4. The game box is empty



5. The oven is broken



6. A friend must leave early

5. Guess the problem. Rescue the plan.

A: Secretly choose a picture. Give a clue and suggest a new plan. Do not say the problem directly.

B: Guess the problem. A tells you if you are right. Then check one detail: Did you say...?

Together: Agree where, when, what to bring and when to reply. You can change the plan again.

Score together: 1 point for a correct guess, 1 for a checking question, 1 for a clear final plan with all four details. Swap roles. Play four rounds in total.

Example A: My picnic will get very wet. Let's meet at my flat instead.

B: Is it raining? ... Did you say your flat? Could we meet at three?

A: Yes. Bring the game. Please text me by Friday lunchtime.

Extra challenge: Choose a second problem after agreeing. Can you rescue the plan again?

Finish: Tell another pair your final plan. Can they guess what went wrong?